

LUCIA JEESUN LEE

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SKILLS

*Maya (Particle, Modeling, Texturing, Animation, and Expression and Python programming),
After Effects, Photoshop, Illustrator, Flash, Final Cut Pro, Indesign, Video Production, Digital
Photography, Isadora,
Max/Msp/Jitter, Processing, Java, HTML, CSS, Python*

EDUCATION

*3D Motion Graphic and Python programming with Maya
2009*

Chung CG Institute, Seoul, Korea

*M.P.S. in Interactive Telecommunication Program
2008*

New York University, New York

*3D Animation and Experimental Video
2007*

Villa Arson, Nice, France

*B.A. in Russian Literature Minor-Spanish
2006*

Hankuk University of Foreign Studies, Seoul, Korea

PROFESSIONAL EXPERIENCE

Pulp / New York

2010

- Video & Space Design for the party 'Pulp'

Barker DZP / New York

2010

- Translator/ Cultural&Design Consultant for the project Chaum

Botanirope / New York

2010

- 3D Modeler/Renderer for an architectural proposal by Dana Karwas

Digital Color Concepts / New York

2010

- 3D Maya Instructor for photo retouchers

Street Pictures / New York

- Video Designer for the multimedia performance 'Alchemy of Light'

Sweet Recipe / Seoul

2010

- Logo Designer for the food stylist Younghee Lim
Queens Museum of Arts / New York
2009
- Part-time Teacher for 'Media and Performance' class
Pillar Project / New York
2009
- Video design for a dance performance directed by Nathan Guisinger
Bennet Media Studio / New York
2008
- Producer, Motion graphic artist, Animator for 'Only an Angel' music video
Roland Gebhardt Design / New York
2008
- Isadora Assistant & Sound Operator for the dance performance 'The Only Tribe'
Divine Sparks / New York
2008
- Video compositor/Animator for the feature-length film directed by Imogene Drummond
3LD Art & Technology Center / New York
2008
- Media Intern- Video /Motion Graphic assistance for the performance 'Fire Island'

ARTISTIC BACKGROUND

- Dream Tentacle / Ideal Glass, New York*
2010
- Co-Producer, Director, Video Designer/Animator/Editor for the dance performance/exhibit
with incorporating video projection with
One / Brooklyn Design Lab
2009
- A stop motion animation selected for a seasonal animation screening
Longing Motion / Tom & Jerry's Bar, New York
2009
- Video Installation of a screen in a shape of a seashell
Lost in Rain / ITP Winter Show, New York
2007
- Interactive video projection on an umbrella
Dream Falls / Digital Rituals, New York
2009
- Video installation with projection that entices audience to a space of the dreams
Babies, Under the Bridge / DUMBO Art Under the Bridge Festival, New York
2008
- Sound-reactive video projection with 3D animation of babies under the Manhattan Bridge
Bull Screen / Big Screens Show at IAC, ITP Winter Show, New York
2007
- Interactive animation of bulls for 120-foot video screen
Flow from Far / Villa Arson Video Show/ Nice

2007
- 3D animation on origin of sea creatures